

March 5, 2008

WORKER'S COMPENSATION SEARCH

THE AGENCY FEES DISPLAYED ARE IN ADDITION TO YOUR AGREED SEARCH FEE. PLEASE CONTACT A REPRESENTATIVE FOR MORE INFORMATION ON PRICING.

State	State Access Fee	TAT	Release Required
AL	\$10.00	7-10 business days	Yes
AK	\$0	10 - 14 business days	Yes
AZ	\$0	7 - 10 business days	Yes
AR	\$5.00	7 - 10 business days	No
CA	\$0	7 - 10 business days	No
CO	\$0	7 - 10 business days	Yes
CT	varies	10 - 14 business days	Yes
DC	\$0	7 - 10 business days	Yes
DE	\$0	7 - 10 business days	Yes
FL	\$0	7 - 10 business days	Yes
GA	NOT AVAILABLE		
HI	\$0	6 - 12 weeks	Yes
ID	\$5.00	7 - 10 business days	Yes
IL	\$0	10 - 14 business days	No
IN	\$0	10 - 14 business days	Yes
IA	\$6.00	7 - 10 business days	Yes
KS	\$0	10 - 14 business days	Yes
KY	\$0	2 - 4 weeks	No
LA	\$0	7 - 10 business days	Yes
ME	NOT AVAILABLE		
MD	\$0	7 - 10 business days	Yes
MA	\$3.00	10 - 14 business days	Yes
MI	\$0	7 - 10 business days	No
MN	\$0	2 - 4 weeks	Yes
MS	NOT AVAILABLE		
MO	\$5.00	7 - 10 business days	Yes
MT	\$0	7 - 10 business days	Yes
NE	\$1.00/year	7 - 10 business days	Yes
NV	NOT AVAILABLE	30 days	Yes
NH	\$0	2 to 3 weeks	Yes
NJ	\$0	1 - 3 weeks	Yes
NM	\$0	7 - 10 business days	No
NY	NOT AVAILABLE		
NC	\$0	7 - 10 business days	Yes
ND	\$0	7 - 10 business days	Yes
OH	\$0	7 - 10 business days	No
OK	\$1	5 - 7 business days	No
OR	NOT AVAILABLE		

The Peeler Group is Licensed by the New York State Department of State Division of Licensing Services

PA	\$0	2 - 3 weeks	Yes
RI	NOT AVAILABLE		
SC	\$6.00	7 - 10 business days	Yes
SD	\$20.00	7 - 10 business days	Yes
TN	\$5.00	10 - 14 business days	Yes
TX		1-3 business days	Yes
UT	\$15.00	7 - 10 business days	Yes
VT	\$0	10 - 14 business days	Yes
VA	\$10.00	7 - 10 business days	Yes
WA	\$0	7 - 10 business days	Yes
WV	\$0	7 - 10 business days	Yes
WI	\$3.00	10 - 14 business days	Yes
WY	\$0	7 - 10 business days	Yes

*Searches for worker's compensation may be performed only post-employment offer.

**Agency fees and availability is subject to change without notice.

The Peeler Group